

# Teens Using Drugs

## What To Know and What To Do

A FREE, two-part series on how to understand and identify teen substance use, and how to help when a young person may have a problem with alcohol or other drugs

### Part One: What To Know

How to understand adolescent substance use problems and recognize when an adolescent may be harmfully involved with alcohol/other drugs.

**7:30 PM to 9:00 PM, 1<sup>st</sup> Tuesdays:**  
**October, November, and January through June**

**2015 - 2016 schedule:**  
October 6, November 3: **2015**  
January 5, February 2, March 1: **2016**  
April 5, May 3, June 7: **2016**

### Part Two: What To Do

What should and should not be done to effectively help when adolescent alcohol/other drug use is suspected or identified.

**7:30 PM to 9:00 PM, 2<sup>nd</sup> Tuesdays:**  
**October, November, and January through June**

**2015 - 2016 schedule:**  
October 13, November 10: **2015**  
January 12, February 9, March 8: **2016**  
April 12, May 10, June 14: **2016**

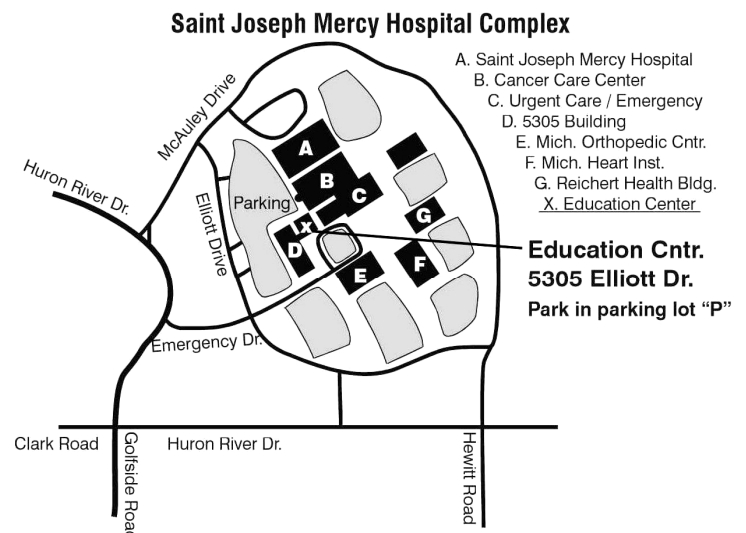
**Presented by Dawn Farm Youth and Family Services therapists**

Sponsored by Dawn Farm. Co-sponsored by the Ann Arbor Public Schools, St. Joseph Mercy Greenbrook Recovery Center, and the Livingston and Washtenaw Regional Coordinated School Health Network.

This program is targeted primarily to parents, guardians, and relatives of teens, but is inclusive of teens, people who work with or care about teens/families, students, and anyone interested for any reason – all are welcome! Admission is FREE. Registration is not required. A certificate to document attendance is provided on request.

Saint Joseph Mercy Hospital Education Center, 5305 Elliott Drive, Ypsilanti, MI  
Exhibition Room (1<sup>st</sup> floor)

For additional information please see [www.dawnfarm.org](http://www.dawnfarm.org);  
or contact Ray Dalton, MA, CAADC; Teens Using Drugs Series Coordinator,  
at Dawn Farm: phone 734-485-8725, or e-mail: [info@dawnfarm.org](mailto:info@dawnfarm.org).



**Now in our SEVENTEENTH year as a free community resource!**